

Hand Values
Infinite Space Battle Poker

Most cards belong to one of the galactic races of Infinite Space, represented by the five "suits" in the game: Terran, Calatian, Muktian, Garthan and Urluquai.

A Fleet Hand value is calculated by adding together the Ship cards of a single Race:
[T1 T3 T4] M2 C1 => 8 - Count only the Terrans.



If you have a leader card, it adds +2 to the values of each ship of its race:
[T* T2 T3] G3 U2 => 9 - The Leader adds +2 to each Terran ship.



Mercenaries can be used in a fleet of any race:
[G* G3 _3] T3 C2 => 8 - The Leader does not improve the mercenary.

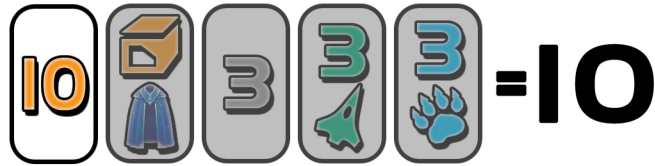


Mantle of Babulon allows an alliance between the races:
[MoB T2 C3 G* G3] => 10 - The Garthan Leader only affects the Garthan fighter.



Yellow Kawangi must be played by itself:

[YeK] MoB _3 T3 C3 => 10 - even the Mantle does not allow alliance with Kawangi.



Multiple leaders can be used in a Diplomacy Hand, ignoring all ships. In such a hand, the value of each leader is equal to how many leaders you hold:

[T* G* M*] T2 U3 => 9 - Each leader is worth 3



[C* T* M* G*] C5 => 16 - Each leader is worth 4.

